Team JSEN - Julia, Szymon, Eddy, & Ny

JSEN Client Visit #3 - Notes

November 19th, 2019

**Client wanted to know….**

* How would Elliot treat the grandchildren?

**Client wanted to…**

* Get help and get someone to confirm that the shovel was used or not?
* Check husband’s workplace
* Call Jenny’s friends to get to know Jenny’s personality
* Go over call history on home phone
* Talk to neighbors
* Choose two options sometimes
* Sometimes wanted to choose different options than we had for the choices
* Listen to more content than we had

**Hardware Specifics:**

* Braille on top of the buttons
* Shorter box
* Replay button and “Go Over Notes” button below the three main buttons

**Software Specifics:**

* Create a boolean array for whether clue was discovered or not, if boolean array element = true, then go to the sound array[boolean element index] and play clue audio (one sentence, e.g., “Jenny was pregnant,” “Bob went to the store at 11:47pm,” … etc.)
* User can't choose an option again if you already chose that option (option disappears after the first time you choose it)

**Additional Ideas/Notes:**

* Two more buttons: replay and notes button
* More braille to identify the sides of the box(?)
* Cut the story fluff!
* Add a golf club into the story
* Client was very conversational and would probably like voice recognition to choose an option instead of the buttons but it's probably not going to be feasible given the amount of time we have to complete our project.